

Lecture 3: Jan 17, 2017

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This lecture's notes defines topological space and looks at the union find algorithm and its usages.

3.1 Topological Space in Point Set Topology

Let:

\mathbb{X} : A point set, in its most simple version.

\mathbb{U} : A collection of subsets of \mathbb{X} . The elements of \mathbb{U} are called open sets.

Definition 3.1. \mathbb{U} is a topology of \mathbb{X} if:

1. \mathbb{X}, \emptyset is in \mathbb{U} ;
2. Any union of sets in \mathbb{U} is in \mathbb{U} ;
3. Any finite intersection of sets in \mathbb{U} is in \mathbb{U} .

Proof. Prove that \mathbb{U} is a topology of \mathbb{X} , where $\mathbb{X} = \{1, 2, 3\}$ and $\mathbb{U} = \{\emptyset, \{1, 2, 3\}\}$.

Following the definition of a topology:

1. Both \emptyset and $\mathbb{X} (\{1, 2, 3\})$ are in \mathbb{U} ;
2. $\emptyset \cup \{1, 2, 3\} = \{1, 2, 3\}$ is in \mathbb{U} ;
3. $\emptyset \cap \{1, 2, 3\} = \{\emptyset\}$ is in \mathbb{U} .

In this case, \mathbb{U} is a trivial topology on \mathbb{X} . □

3.1.1 Topological Space

Definition 3.2. The (\mathbb{X}, \mathbb{U}) is a topological space.

In some cases, the \mathbb{U} is omitted as it is assumed that the \mathbb{U} is understood. Saying that this space is a topological space attaches the relation from subsets to each set.

Exercise: Is $\mathbb{U} = \{\emptyset, \{1\}, \{2\}, \{3\}, \{1, 2\}, \{2, 3\}, \{1, 3\}, \{1, 2, 3\}\}$, also called the power set of \mathbb{X} , a topology of $\mathbb{X} = \{1, 2, 3\}$?

Seeing as any union of subsets in \mathbb{U} is also in \mathbb{U} , it is a topology of \mathbb{X} . Because \mathbb{U} contains all subsets of \mathbb{X} , it can be said that \mathbb{U} is a discrete topology of \mathbb{X} .

Exercise: \mathbb{R}^1 is a real line and \mathbb{B} is a collection of open sets in \mathbb{R} . (\mathbb{R}, \mathbb{B}) is a topological space and \mathbb{B} is a topology of \mathbb{R} .

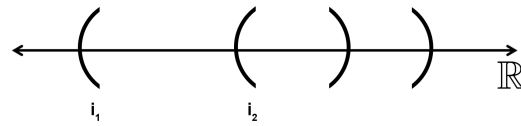


Figure 3.1: $i_1 \cup i_2$ is an open interval. Similarly, $i_1 \cap i_2$ is also an open interval.

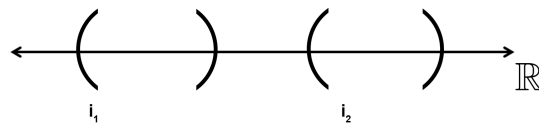


Figure 3.2: i_1 and i_2 also represent an open interval. The intersection of these sets is \emptyset , but their union is still an open interval.

3.2 Open Sets in Euclidean Space

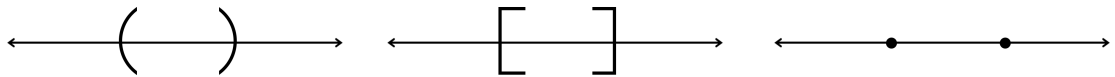


Figure 3.3: From left to right: An open set, closed set, and boundary set in \mathbb{R}^1 .

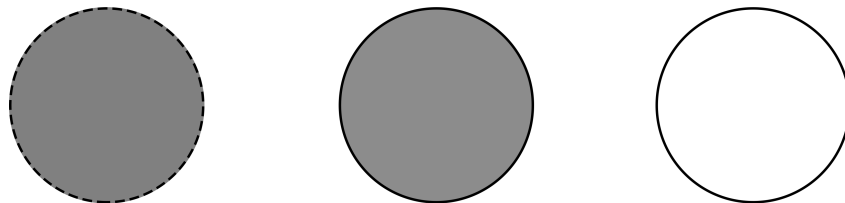


Figure 3.4: From left to right: An open set, closed set, and boundary set in \mathbb{R}^2 .

Definition 3.3. A subset of \mathbb{R}^n is called open if given an point $x \in u$, \exists a real number $\epsilon > 0$, such that for any point y in \mathbb{R}^n whose distance from $x < \epsilon$, y is in U .

In this definition, ϵ represents the neighborhood size. As a point gets closer to the boundary, ϵ shrinks, but never reaches 0.

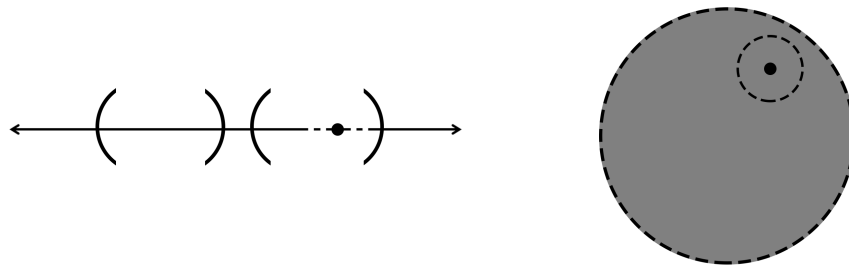


Figure 3.5: The dotted lines represent the possible values of a point ϵ away from a set point in \mathbb{R}^1 on the left and \mathbb{R}^2 on the right.

This is related to open sets in metric space, where a distance ϵ is also used.[BW12]

Definition 3.4. A closed set is a set whose compliment is open.

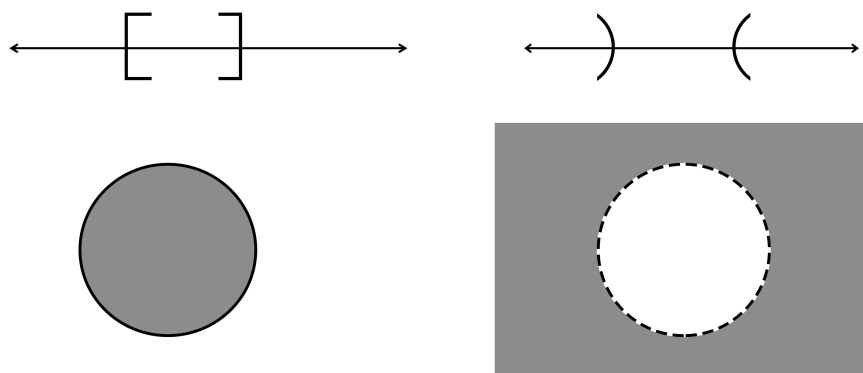


Figure 3.6: \mathbb{R}^1 and \mathbb{R}^2 representations of closed sets (left) and their compliments (right).

3.2.1 Continuity

Definition 3.5. A function $f : \mathbb{X} \rightarrow \mathbb{Y}$, where \mathbb{X} and \mathbb{Y} are both topological spaces, is continuous if the preimage of every open set is open. \forall open sets $V \subseteq \mathbb{Y}$, $f^{-1}(V) = \{x \in \mathbb{X} \mid f(x) \in V\}$ is an open set of \mathbb{X} .

Exercise: When we think of a continuous function, we think of a continuous curve. The figure below shows a function that is not continuous at 0.

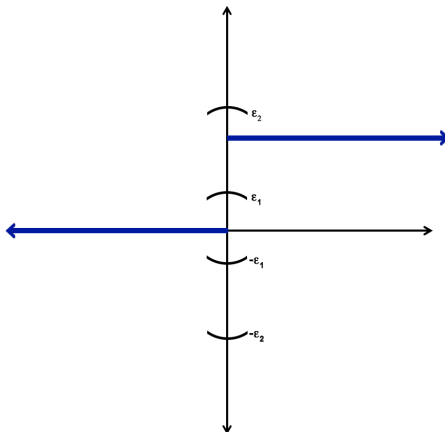


Figure 3.7: $f : \mathbb{R} \rightarrow \mathbb{R}, f(x) = \begin{cases} 0 & \text{if } x \leq 0 \\ 1 & \text{if } x > 0 \end{cases}$.

For any interval $(-\epsilon, \epsilon)$, where $|\epsilon| < 1$, $f^{-1}(-\epsilon, \epsilon)$ is not an open set.

Proof. Given the above function, $f(x) = 0$ for $(-\infty, 0]$ and $f(x) = 1$ for $(0, \infty)$. The union of these sets is the entire x-axis. For simplicity, assume $f : \mathbb{X} \rightarrow \mathbb{Y}$, where $\mathbb{X} = \mathbb{Y} = \mathbb{R}$. To be continuous, the pre-image in \mathbb{X} of every open set in \mathbb{Y} must be open.

Consider an open set $(-\epsilon, \epsilon) \in \mathbb{Y}$. Its pre-image is the set of all points $x \in \mathbb{X}$ such that $f(x)$ is in the open set $(-\epsilon, \epsilon)$. Look at any such open set in \mathbb{Y} where $|\epsilon| > 1$, eg. the interval $(-\epsilon_2, \epsilon_2)$ formed by parentheses at the top and bottom. This set contains both 0 and 1. Since the function f maps all $x \in \mathbb{X}$ to either 0 or 1 in \mathbb{Y} , the pre-image of any such set is the entire x-axis (the open interval $(-\infty, \infty) = \mathbb{X} = \mathbb{R}$).

However, when $|\epsilon| < 1$, as in the case of $(-\epsilon_1, \epsilon_1)$ - the interval formed by middle two parentheses - the set contains 0 but not 1. Since the set of points $x \in \mathbb{X}$ that map to 0 is $(-\infty, 0]$ which is not an open set in \mathbb{X} , the pre-image of an open set in \mathbb{Y} is not open and thus the function is not continuous. □

If we allow an infinite number of open sets of any size, the intersection of those sets will be a single point. This makes every point an open set and continuous, which is not what we want.

Definition 3.6. A path in topological space is a continuous function from $[0, 1] \rightarrow \mathbb{X}$.

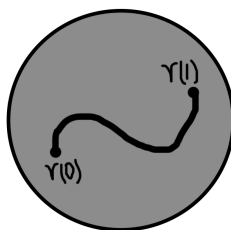


Figure 3.8: A simple path γ from $\gamma(0)$ to $\gamma(1)$.

Definition 3.7. *The topological space is path-connected if every pair of points is connected by a path.*

Definition 3.8. *Separation is when a path is partitioned into two nonempty, open subsets.*

Definition 3.9. *If a path has no separation it is connected. This is a weaker relationship than path-connected.*

Exercise: The Topologist's Sine Curve is an example of a function that is connected, but not path connected. The Curve is modeled by, $f(x) = \begin{cases} 0 & \text{if } x = 0 \\ \sin(1/x) & \text{if } x > 0 \end{cases}$. As you approach 0 from the right, the $\sin(1/x)$ function oscillates so much, you never actually reach the (0,0) point. Therefore, the function is not path-connected because a path does not exist between (0,0) and the rest of the curve. [EL15]

3.3 Union Find Algorithm or the Disjoint Sets Data Structure

The union find algorithm is an algorithm that decides connectedness.

This algorithm represents each set as a tree element.

Exercise:

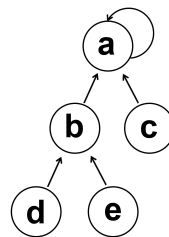


Figure 3.9: A possible tree of the set {a, b, c, d, e}.

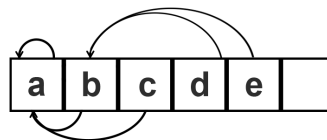


Figure 3.10: An array representation of the same tree.

The benefit of this algorithm over depth first search or breadth first search is that it stores the graph as a data structure containing a collection of sets. This works as a reversed tree, since instead of traversing from the root to the children, it traverses from the children to the root.

The union find algorithm has three main operations:

1. *MakeSet(x)*: Create a set that contains the single element x . This creates a single node that has a pointer to itself.
2. *Find(x)*: Find the root of the tree containing x . For the tree in Figure 3.9, $Find(e) = Find(b) = a$. This works its way from x to its parent, and that parent's parent, until the root is reached.

3. $Union(x,y)$: Make root of one tree containing x to be root of another tree containing y .

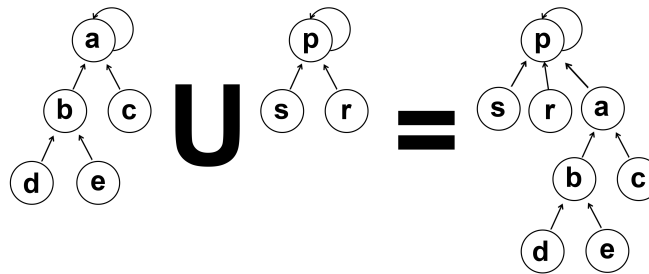


Figure 3.11: The $Union(a,p)$.

3.3.1 Run Time

With $Union(x,y)$, the run time is affected based on if larger trees are being attached to smaller tree or vice versa. If singletons are unioned together, creating a tree like the one below, $Find(e)$ will operate at the worst run time possible.

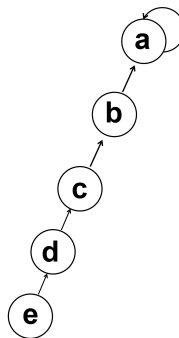


Figure 3.12: When singletons are unioned together, the run time for $Find(e)$ will be $O(n)$.

The run times for the union find operations in O -notation, where α is a very slow growing function that functions as a constant and it assumed that the root is already known for $Union(x,y)$ [B09]:

	$MakeSet(x)$	$Find(x)$	$Union(x,y)$
Worst Case	$O(1)$	$O(1)$	$O(\log n)$
Amortized	$O(1)$	$O(\alpha(n))$	$O(\alpha(n))$

3.3.2 Reducing Run Time

There are two "hacks" that can be used to reduce run time with union find operations:

1. **Union By Rank:** Always hang the smaller tree on the larger tree. This requires extra storage for the rank/depth of tree. Instead of $Union(a,p)$ in Figure 10, the union by rank hack knows that the tree containing p is smaller. Therefore, it will instead perform $Union(p,a)$.

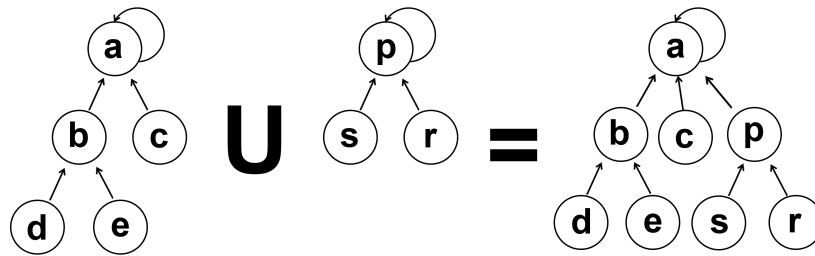


Figure 3.13: Performing $Union(a,p)$ with the Union By Rank hack.

2. Path Compression: When using $Find(x)$, connect all nodes on the path from x to the root directly to the root. This shrinks the height of the tree and increases the efficiency of $Find(x)$.

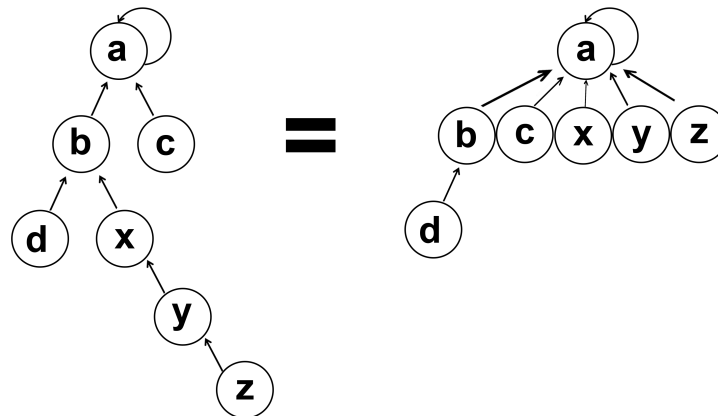


Figure 3.14: Performing $Find(z)$ with the Path Compression hack.

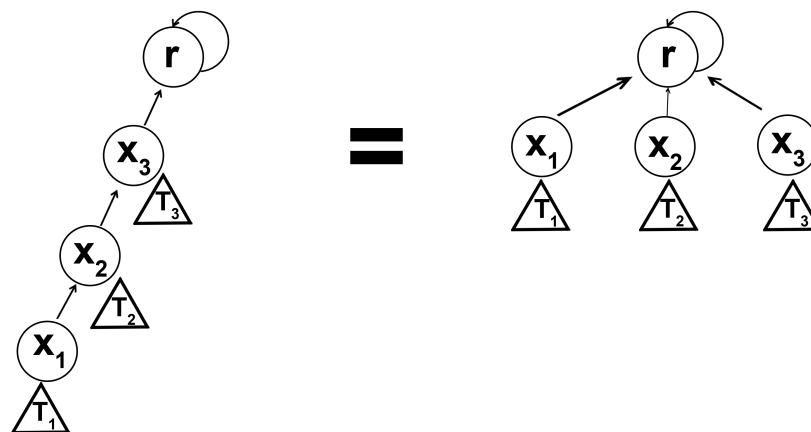


Figure 3.15: $Find(x_1)$ moves all nodes or trees below the node and its parents with it when the Path Compression hack is used.

References

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